**Q1.What is user experience and give examples of ubiquitous experience?**

**Q2.Draw and explain UX process life cycle template. (unit 2)**

**Q3.What is the horizontal and vertical UX process prototype? Give one example of each**

**Q4.How one should be prepared for contextual enquiry before the visit.**

**Q5.What is the difference between model driven and data driven approach with reference to contextual enquiry.**

**Q6.Distinguish between user interaction and user experience.**

**Q7.Explain in brief emotional impact of user experience.**

**Q8.What is T prototype and local prototype in UX design process?**

**Q9.Describe UX process activities.**

**Q10.What is system complexity space? Explain interaction complexity and work domain complexity with suitable example.**

**Q11.List the different members in UX team and explain their roles.**

**Q12.State guidelines to be used for synthesizing work activity notes.**

**Q13.Have you ever had something that you really love to use?**

**Q14.Explain the nature of the gap between analysis and design using diagrams.**

**Q15.What are the requirements for interaction design and explain its importance.**

**Q16.Explain a process of extracting requirements systematically from conceptual data.**

**Q17.Explain the standard guidelines for extracting the requirements.**

**Q18.Explain the design informing models in detail.**